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## BARDO Activation Code [Crack Serial Key]



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### About This Game

Trapped in the void between death and rebirth, embody the essence of a Tibetan archer and confront hordes of reanimated and corrupt Tsen spirits. Built exclusively for VR, BARDO is a fast-paced, atmospheric action game offering the most satisfying and challenging archery experience to date.

#### STEP INSIDE A WORLD SUSPENDED

Inspired by the grand Buddhist monasteries of Tibet and the stunning vistas of the Himalayas, experience a breathtaking world dripping with mystery and intrigue.

#### MASTER SLEEK BOW MECHANICS

BARDO's bow mechanics were painstakingly crafted to offer players an industry-leading level of control and precision. BARDO represents the finest and most responsive archery experience available in VR.

#### COMMAND THE PASSAGE OF TIME

Your bow possesses the power to suspend time as you draw, but your ability is limited. Use it wisely to gain a decisive advantage amid the tense and fast-paced action.

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Title: BARDO  
Genre: Action, Indie, Simulation, Sports, Early Access  
Developer:  
Apache  
Publisher:  
Apache  
Release Date: 1 Oct, 2018

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows 7/8.1/10 (64bit)

**Processor:** Intel Core i5 Sandy Bridge or equivalent

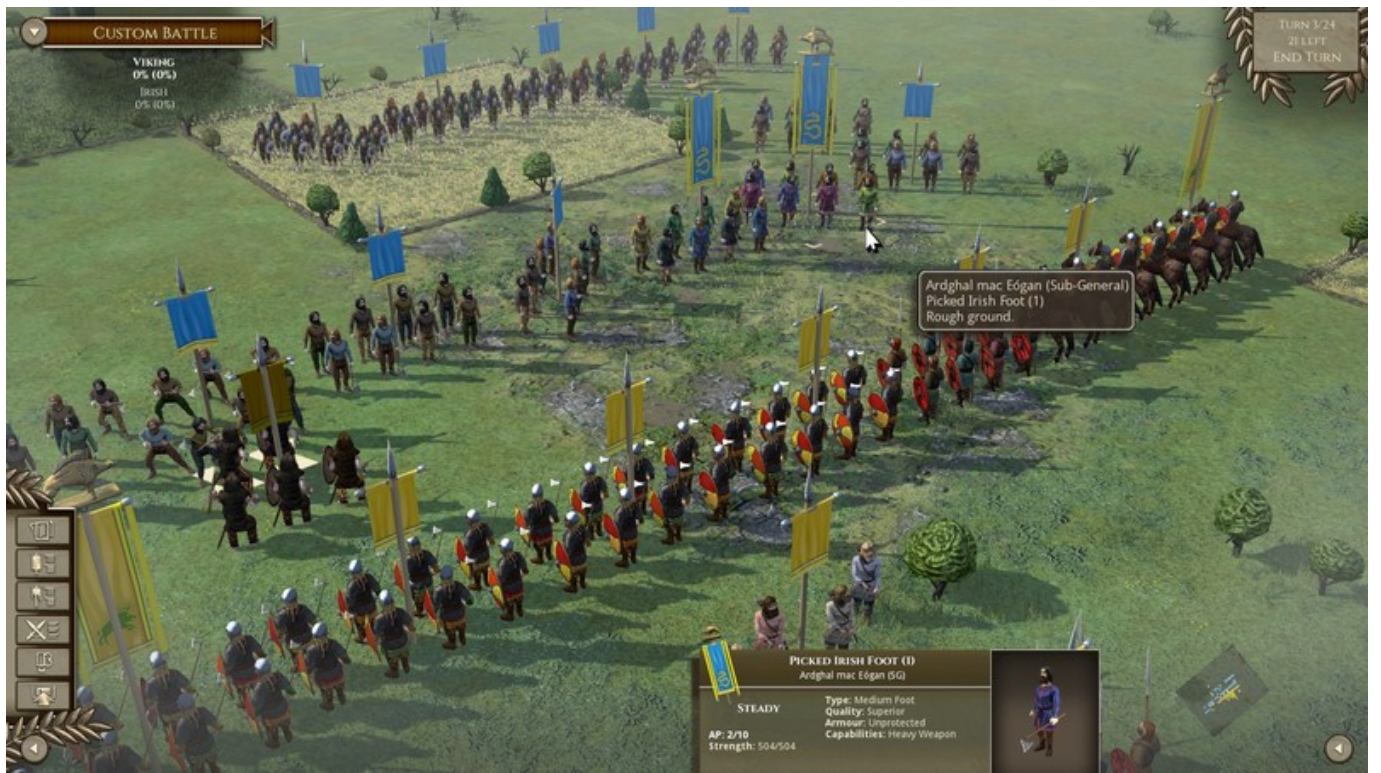
**Memory:** 4 GB RAM

**Graphics:** NVIDIA GTX 970 or equivalent

**DirectX:** Version 11

**Storage:** 1500 MB available space

English









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This game is... UNBELIEVABLE! I went into this game with decent expectations after i saw a few videos, and i have to say it meant the expectations easily. I think this game is out-of-this-world for the price that i got it for, 59 cents. Thats incredible. If you can get it for under a dollar, then do so. Its amazing. Heres a small list of pros and cons:

- +You get a all of the weapons at the start
- +the weapons are unique and fun to mess around with
- +the plain white art design is really cool to me, i personally love white
- +The color detection of the enemies is a really nice idea
- +i played this game for over an hour, i think that justifies 59 cents

+IT HAS EXPLODING RABBITS

- it has a wierd grainy texture\filter applied on it
- It has a wierd blur effect
- the AI dosnt seem to change according to level
- the detection of the AI seems inconsistent
- theres no multiplayer

Overall I rate this a 9/10, solid. Make sure to pick this up if u can!. I bought the game.

I wanted to enjoy it.

I tried matchmaking.

Game said no.

I feel bad because the dev(devs?) seem(s) very nice and helpful.

Had to refund, but maybe I'll buy it again some day.. Nice little snake-like game with some rpg elements like upgrading your characters with armour or attack range.. Inspired by Amnesia The Dark Decent? Not even close, it's more like a horrible seizure inducing slenderman clone. Since there's the idea of finding a diary, and maybe the pages too like Slenderman. I don't personally know, the game doesn't see a need to explain it or anything going on. You're just thrown in the game with no explanation of what to do, or how to control the game. Besides a few seconds of text on screen as information that disapears in a blink of an eye, and can never be seen again.

Pros: NONE!, NOPE, NOTHING IS REDEEMABLE ABOUT THIS PILE OF

Cons: (There is tons)

- A horrible, hurrendous, blur effect that when the game has anything going on in it, besides standing still. If it's anything more the game itself and the framerate starts litterally going as slow and as horrible as possibly, maintaning 2 frames per second, at best.
- Horrible controls, you walk extremely slow, and it feels like the "person" you play as is severally crippled, by how slow they move, and how painful it is to control.
- No expanlation of the controls.
- No save option.
- There is no exit option, pressing escp, will do nothing. The game will say, "I can't quit now", and will not let you leave the game. I literally have to use the window button to exist the game, and use task manager just to exit the game.
- The lighting is horrible, it's hard to make out and see objects. Its hard to see even 1 foot in front of yourself.
- The game uses horrible textures that clip and cut into each other, horrible jagged edges around shadowing.
- There is no explantion of what to do, there are no hints, the game just expects you to figure it out.

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Avoid this game at all costs, if you want to keep your sanity, and not throw away your hard earned money on this waste of a game.. Beautiful game.

The art style is pixelated, but far from retro. There's a sort of cave-painting look to it, but it also feels wholly modern and it's animated wonderfully.

The music has a unique style that suits the game's bizare world. It's a catchy and atmospheric soundtrack. Some songs are jolly and bouncy, others are dark and haunting. All great.

The gameplay is extremely original. It's in one sense a point-&-click adventure, but it uses your mouse in all manor of creative and interesting ways that make interacting with the game an absolute delight.

The story is a strange fantasy ordeal that's told with loads of wit and charm. It's captivating and full of intruige, and it does a great job of making you care for the characters.

Weird, wonderful game.. Was loving the game till I bought this.

Can't recomend, huge waste of money, more expensive for less stuff than the other DLC. honestly this should have been free. You get three units for four dollars. none of them stand out, they all have weak gear nothing special that the other units have. save the gunto (axe reskin)

the Japanese army or IJA are not worth playing or the cost, their weapons gear and factions are underpowered to the point of handie cap.

they have 0 at weapons, their tanks SUCK. their strongest only haveint 5,500 HP!? a kick in the shins will blow it up.

the guns are recoil heaven with no upsides.

this should have been free Devs, what the heck were you thinking?

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after telling them there multiplayer doesnt work this still have not fixed it do not buy this its a waste of money and time thanksyou and go yourself devs!. Of course, it's a Wayforward game... so it can't be anything but excellent !

Fans of Mighty Switch series should be pleased to see a new title, and for the others, I'd warmly recommend to try it ;)

And as in every Wayforward game, characters are so cute ^^ . Probably my least favorite of the classic three, but still a fun game. Restarted it recently and forgetting the series of events kicked my but once I remembered what to do I had fun again. never loads nice scam kid. The game is fun to its core but it has such bad AI for example if I would give them a order to attack they wouldn't do it instead going for the next unit away from who I chose which is true my units kept doing it multiple times meanwhile the enemy AI knew exactly what to do and did it. One of the worst parts is that my units didn't fire at all not blocked, enemy in the open but they didn't fire they just went "I don't feel like doing what i'm told." Whats worse is that even if you have the better numbers and your unit's morale is high they would still fall back for no reason. and get this even when my men had lowered my enemies troops down to 60 **THEY STILL FELL BACK AND WANT TO KNOW MY UNIT'S TROOPS IT WAS 200 FING BULL**. This game needs to rework the AI completely, add a tutorial (they don't have one for god knows why) have better game mechanics, and especially they need to rework the units and how they work,shoot, and act! I regret getting this game at it's state and I hope no one else gets it.. **ON BASS...DOESN'T RECOGNIZE THE OCTAVES**. This is absolutely pathetic...if I was Billy Squier I would be suing your asses for butchering my song.... This was pretty fun despite dying several times before finally beating it. Like another person said, why do we get sent to the main menu after starting a new game and not being able to play just for fun?I'm partially tempted to get a refund but I'd like to see if more content gets added before I make that decision.



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